

COMPUTATIONAL FLUID DYNAMICS AND ITS APPLICATIONS

M. Arokiasamy

²Department of Mathematics, Andhra Loyola College, Vijayawada, AP-520008, India
*corresponding author's Email Id: markarokiasamy@yahoo.co.in

Abstract

Transport phenomena includes heat transfer, fluid dynamics and diffusion. It is the process in which mass, energy, charge, momentum and angular momentum transfer about in matter. All these phenomena share a very similar mathematical framework, and the parallels between them are exploited in the study of transport phenomena to draw deep mathematical connections that often provide very useful tools in the analysis of inter disciplinary fields in science. Computational Fluid Dynamics (CFD) is a methodology for obtaining a discrete solution of real world fluid flow problems using a high speed computers. CFD uses applied mathematics, physics and computational software to visualize how a gas or liquid flows and how they affect objects as it flows past. It is based on basic laws of physics like Newton's law of motion, conservation of mass and first law of thermodynamics etc. using Navier-Stokes equations. These equations describe how the velocity, pressure, temperature, and density of a moving fluid are related. Computational Fluid Dynamics provides simplified models with general 3D flow equations for both compressible and incompressible fluids with space time dynamics for both viscous and inviscid fluids having laminar and turbulent flow. Certain variables and property of fluids slow down the flow of fluids. Both viscous and inviscid flow has many applications in fluid dynamics. This paper discusses basics of computational fluid dynamics and some of their striking applications in real life situations.

Keywords

Transport phenomena; momentum; fluids; diffusion; viscosity; inviscid; computational fluid dynamics;

1.1. Introduction

Transport phenomena encompass all agents of physical change in the universe. They are considered to be the fundamental building blocks which developed the universe, and which is responsible for the success of all life on earth. In the known universe, systems and surroundings co-exist in dynamic equilibrium, from macro-scale to molecular-scale. The fundamental quantities of mass, momentum, energy and entropy are constantly being generated and consumed, and being exchanged between the system and its surroundings. Transport phenomena is the process in which mass, energy, charge, momentum and angular momentum transfer about in matter. It includes heat transfer, fluid dynamics and diffusion phenomena. Fluid mechanics is such an interdisciplinary topic

that can penetrate to every domain of life starting from atmospheric application to flow of fluids in our bodies.

1.2. Fluids and their types

Fluids are a subset of the phases of matter. It includes liquids, gases and plasma that are capable of flowing. It has particles that easily move and change their relative position without a separation of the mass and so changes its shape at a steady rate when acted upon by a force tending to change its shape. Consider a hypothetical fluid having a zero viscosity ($\mu = 0$). Such a fluid is called an ideal fluid and the resulting motion is called as ideal or inviscid flow or super fluids. In an ideal flow, there is no existence of shear force because of vanishing viscosity.

$$\tau = \mu \frac{du}{dx} = 0 \text{ since } \mu = 0 \dots\dots\dots(1)$$

All the fluids in reality have viscosity ($\mu > 0$) and hence they are termed as real fluid and their motion is known as viscous flow. Both viscous and inviscid flow has many applications in fluid dynamics.

1.3. Computational Fluid Dynamics (CFD)

Computational Fluid Dynamics is a methodology for obtaining a discrete solution of real world fluid flow problems using a high speed computers. CFD uses applied mathematics, physics and computational software to visualize how a gas or liquid flows and how they affect objects as it flows past. It is based on basic laws of physics like Newton’s law of motion, conservation of mass and first law of thermodynamics etc. using Navier-Stokes equations. These equations describe how the velocity, pressure, temperature, and density of a moving fluid are related. Computational Fluid Dynamics provides simplified models with general 3D flow equations for both compressible and incompressible fluids with space time dynamics for both viscous and inviscid fluids having laminar and turbulent flow. Measurement of the time a fluid takes to flow from one point to another (its distance) is called the fluid’s flow rate. Certain variables and property of fluids slow down the flow of fluids.

1.4. Concept of Computational Fluid Dynamics

Computational Fluid Dynamics is the simulation of fluids engineering systems using modeling (mathematical physical problem formulation) and numerical methods (discretization methods, solvers, numerical parameters, and grid generations, etc.). The process is as shown in figure 1.

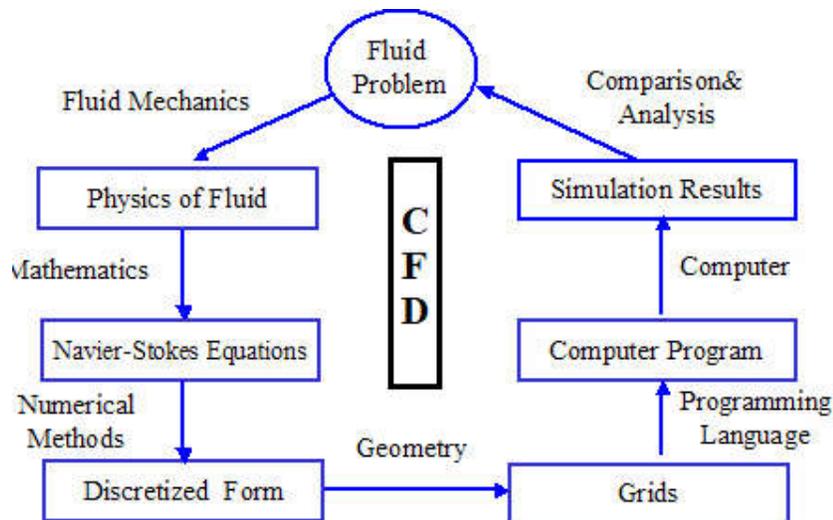


Figure 1 Process of Computational Fluid Dynamics

The knowledge of physical properties of fluid and their description using mathematical equations is essential to solve a fluid problem. Navier-Stokes Equations are the governing equations of CFD. The translators are numerical discretization methods such as Finite Difference, Finite Element, Finite Volume methods. The process of CFD is to divide the whole problem domain into many small parts because discretization is based on them. Simple programmes are to be written using Fortran and C to solve them. Normally the programs are run on workstations or supercomputers. At the end, simulation results can be obtained and can be compared and analysed with experiments and the real problem. If the results are not sufficient to solve the problem, then the process has to be repeated until a satisfied solution is found.

1.5. Importance of Computational Fluid Dynamics

There are three methods in study of fluid: theory analysis, experiment and simulation (CFD). As a new method, CFD has many advantages compared to experiments. It provides better predictions in a short time so that the innovators can design efficient new products based on simulations instead of "build & test" and so it is more cost effective, repeatable, and environmentally very safe and can get into market faster.

Simulation of physical fluid phenomena like water flow around ships and air flow around the wings of airplanes, explosion, radiation and pollution during hazards, weather predictions, stellar evolution etc. which are very difficult for experiments can be modelled

1.6. Physics of Fluid

Fluid is both liquid and gas. For example, water and air. Fluid has many important properties such as velocity, pressure, temperature, density and viscosity etc. The density (ρ) of a fluid is its mass per unit volume. If the density of fluid is constant (or the

change is very small), the fluid is incompressible fluid. If the density of fluid is not constant, the fluid is compressible fluid. Normally, water and air can be treated as incompressible fluid. If the fluid is incompressible, the equations for this type of fluid can be simplified as follows

$$\rho = \frac{M}{V} \left[\frac{kg}{m^3} \right] \text{-----} (2)$$

The viscosity (3) is an internal property of a fluid that offers resistance to flow. For example, to stir water is much easier than to stir honey because the viscosity of water is much smaller than honey.

$$\mu = \left[\frac{Ns}{m^2} \right] = [Poise] \text{-----} (3)$$

2. Navier-Stokes Equations

2.1. Conservation Law

Navier-Stokes equations are the governing equations of Computational Fluid Dynamics. It is based on the conservation law of physical properties of fluid. The principle of conservation law is the change of properties, for example mass, energy, and momentum with respect to time, and is decided by the input and output. For example, the change of mass in the object is as follows:

$$\frac{dM}{dt} = \dot{m}_{in} - \dot{m}_{out} \text{-----} (4)$$

If $\dot{m}_{in} - \dot{m}_{out} = 0$, then $\frac{dM}{dt} = 0$ which means $M = \text{a constant}$.----- (5)

2.2. Navier-Stokes Equation

Applying the mass, momentum and energy conservation, we can derive the continuity equation, momentum equation and energy equation as follows.

Continuity Equation

$$\frac{\partial \rho}{\partial t} + \rho \frac{\partial U_i}{\partial x_i} = 0 \text{-----} (6)$$

Momentum Equation

$$\rho \frac{\partial U_j}{\partial t} + \rho U_i \frac{\partial U_j}{\partial x_i} = \frac{\partial P}{\partial x_j} - \frac{\partial \tau_{ij}}{\partial x_i} + \rho g_j \text{-----} (7)$$

Where

$$\tau_{ij} = -\mu \left(\frac{\partial U_j}{\partial x_i} + \frac{\partial U_i}{\partial x_j} \right) + \frac{2}{3} \delta_{ij} \mu \frac{\partial U_k}{\partial x_k} \text{-----} (8)$$

In equation (7), $\rho \frac{\partial U_j}{\partial t}$ is the local change of momentum with time, $\rho U_i \frac{\partial U_j}{\partial x_i}$ is

the momentum convection, $\frac{\partial P}{\partial x_j}$ is the Surface force, $\frac{\partial \tau_{ij}}{\partial x_i}$ is the molecular-dependent

momentum exchange (diffusion) and ρg_j is the mass force. Here ρ is the density, u is the flow

velocity, $\frac{\partial}{\partial x_j}$ is the divergence, t is time, τ is the deviatoric stress tensor, which has order two, and g

represents body accelerations acting on the continuum, for example gravity, inertial accelerations, electrostatic accelerations, and so on.

Energy Equation

$$\rho c_\mu \frac{\partial T}{\partial t} + \rho c_\mu U_i \frac{\partial T}{\partial x_i} = -P \frac{\partial U_i}{\partial x_i} + \lambda \frac{\partial^2 T}{\partial x_i^2} - \tau_{ij} \frac{\partial U_j}{\partial x_i} \text{-----(9)}$$

Here, $\rho c_\mu \frac{\partial T}{\partial t}$ is the local energy change with time, $\rho c_\mu U_i \frac{\partial T}{\partial x_i}$ is the convective term

$P \frac{\partial U_i}{\partial x_i}$ is the pressure work, $\lambda \frac{\partial^2 T}{\partial x_i^2}$ is the Heat flux (diffusion) and $\tau_{ij} \frac{\partial U_j}{\partial x_i}$ is the irreversible transfer of mechanical energy into heat.

If the fluid is compressible, we can simplify the continuity equation and momentum equations as follows.

Continuity Equation

$$\frac{\partial U_i}{\partial x_i} = 0 \text{-----(10)}$$

Momentum Equation

$$\rho \frac{\partial U_j}{\partial t} + \rho U_i \frac{\partial U_j}{\partial x_i} = -\frac{\partial P}{\partial x_j} + \mu \frac{\partial^2 U_j}{\partial x_i^2} + \rho g_j \text{-----(11)}$$

2.3. General Form of Navier-Stokes Equation

To simplify the Navier-Stokes equations, we can rewrite them as the general form as

$$\frac{\partial(\rho\Phi)}{\partial t} + \frac{\partial}{\partial x_i} \left(\rho U_i \Phi - \Gamma_\Phi \frac{\partial \Phi}{\partial x_i} \right) = q\Phi \text{-----(12)}$$

When $\Phi = \rho, U_j, T$, we can respectively get continuity equation, momentum equation and energy equation.

3. Finite Volume Method

The Navier-Stokes equations are analytical equations. Human can understand and solve them, but if we want to solve them by computer, we have to transfer them into discretized form. This process is

discretization. The typical discretization methods are finite difference, finite element and finite volume methods. Here we introduce finite volume method.

3.1. The Approach of Finite Volume Method

Integrate the general form of Navier-Stokes equation over a control volume and apply Gauss Theory

$$\int_V \frac{\partial}{\partial x_i} \Phi dV = \int_S \Phi \cdot n_i dS \tag{13}$$

We can get the integral form of Navier-Stokes equation

$$\int_V \frac{\partial(\rho\Phi)}{\partial t} dV + \int_S \left(\rho U_i \Phi - \Gamma \frac{\partial\Phi}{\partial x_i} \right) n_i dS = \int_V q_\Phi dV \tag{14}$$

To approximate the volume integral, we can multiply the volume and the value at the center of the control volume. For example, we have a 2D domain as in fig 2. To approximate the mass and momentum of control volume P, we have

$$m = \int_{V_i} \rho dV \approx \rho_P V, \quad mu = \int_{V_i} \rho u_i dV \approx \rho_P u_P V \tag{15}$$

To approximate the surface integral, for example pressure force, we have

$$\int_{S_i} P dS \approx \sum_k P_k S_k \quad k = n, s, e, w \tag{16}$$

Normally we store our variables at the center of control volume, so we need to interpolate them to get P_k , which are located at the surface of control volume.

Typically, we have two types of interpolations, one is upwind interpolation, and the other one is central interpolation.

U_P

U_E

U_e

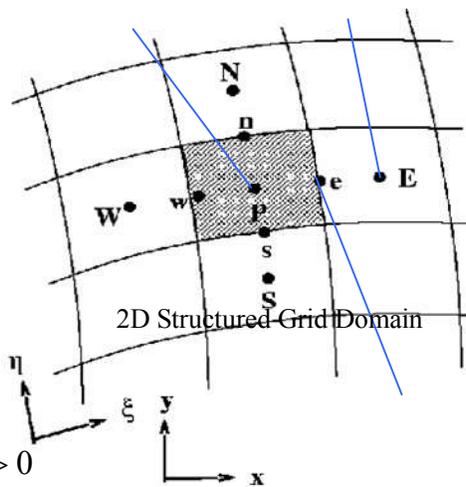


Figure 2

Upwind Interpolation

$$U_e = \begin{cases} U_P & \text{if } (U \cdot n)_e > 0 \\ U_E & \text{if } (U \cdot n)_e < 0 \end{cases}$$

Central Interpolation

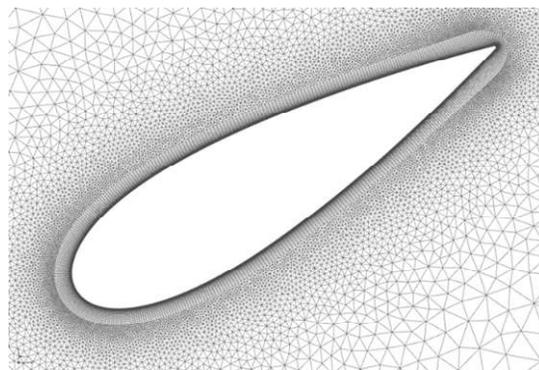
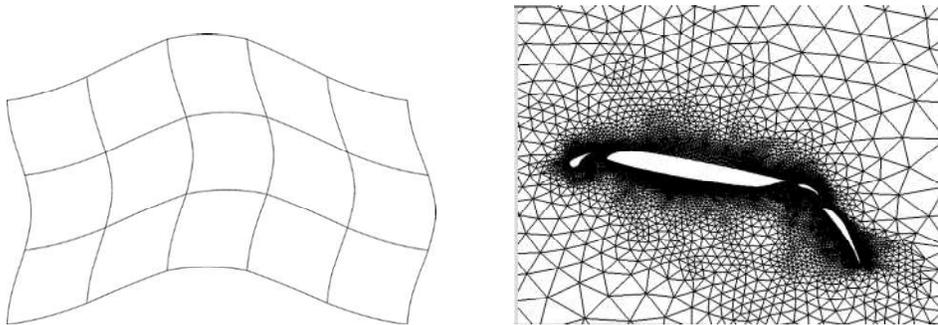
$$U_e = U_E \lambda_e + U_P (1 - \lambda_e) \quad \lambda_e = \frac{x_e - x_P}{x_E - x_P}$$

3.2. Conservation of Finite Volume Method

Conservation of mass, momentum and energy can be manually controlled by the use of finite difference and finite element approach to discretized Navier-Stokes equation. One can easily find out that whether the Navier-Stokes equation is satisfied in every control volume or not using finite volume method. If so, then automatically it will be satisfied for the whole domain. In other words, if the conservation is satisfied in every control volume, it will be automatically satisfied in whole domain. This is the reason for preferring finite volume method in computational fluid dynamics.

4. Grids

There are three types of grids: structured grids, unstructured grids and block structured grids. The simplest one is structured grid (fig 3). This type of grids, all nodes have the same number of elements around it. We can describe and store them easily. But this type of grid is only for the simple domain.



Unstructured grid is used for a complex domain. Fig 4 is the complex structure of airfoil. The flow near the object is very important and is very complex and needs a very fine grid at this region. Far away from the airfoil, the flow is comparably simple, and a coarse grid can be used. Generally,

unstructured grid issuitable for all geometries and is very popular in CFD. The disadvantage is that it is more difficult to describe and store them because the data structure is irregular. Block structure grid is a compromising of structured and unstructured grid. So, it is wise to divide the domain into several blocks, and then use different structured grids in different blocks.

5. Boundary Conditions

Boundary conditions are very essential in order to solve the system of equations. The typical boundary conditions in CFD are No-slip boundary condition, axisymmetric boundary condition, inlet, outlet boundary condition and periodic boundary condition. For example, fig 5 is a pipe, the fluid flows from left to right. The inlet is at left side, so that one can set the velocity manually and the outlet is at the right side and use boundary condition to keep all the properties constant, which means all the gradients are zero. At the wall of pipe, set the velocity to be zero. This is no-slip boundary condition. At the center of pipe, use axisymmetric boundary condition.

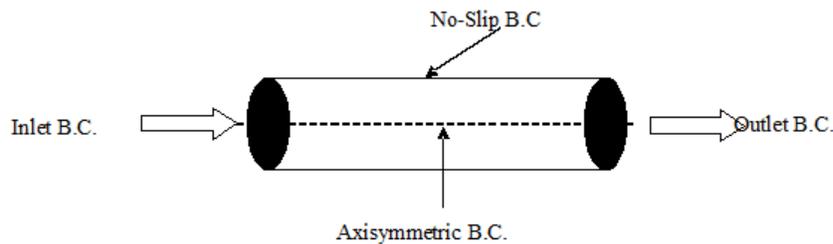


Figure 5 Boundary Conditions of Pipe Flow

6. Properties
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Navier–Stokes equations are nonlinear partial differential equations in the general case and so remain in almost every real situation. In some cases, such as one-dimensional flow and Stokes flow (or creeping flow), the equations can be simplified to linear equations. The nonlinearity makes most problems difficult or impossible to solve and the equations model is the main contributor to the turbulence. The nonlinearity is due to convective acceleration, which is associated with the change in velocity over position. Hence, any convective flow, whether turbulent or not, will involve nonlinearity. An example of convective but laminar (nonturbulent) flow would be the passage of a viscous fluid (for example, oil) through a small converging nozzle. Such flows, whether exactly solvable or not, can often be thoroughly studied and understood.

7. Application of Computational Fluid Dynamics

As CFD has so many advantages, it is already generally used in industry such as flow and heat transfer in industrial processes (boilers, heat exchangers, combustion equipment, pumps, blowers, piping, etc.). Aerodynamics of ground vehicles, aircraft, missiles in aerospace, automotive, biomedicine, chemical processing, chemical vapor deposition (CVD) for integrated circuit manufacturing, heat transfer for electronics packaging applications, heat ventilation air condition like heating, and cooling flows in buildings, hydraulics, film coating, thermoforming in material processing applications, flow and heat transfer in propulsion and power generation systems, sports and marine etc.

8. CONCLUSION

The Navier–Stokes equations together with supplemental equations (for example, conservation of mass) and well formulated boundary conditions seem to model fluid motion accurately and agree well with real world observations. The Navier–Stokes equations can be applied only for the fluid being studied is a continuum (it is infinitely divisible and not composed of particles such as atoms or molecules), and is not moving at relativistic velocities. At very small scales or under extreme conditions, real fluids made out of discrete molecules will produce results different from the continuous fluids modeled by the Navier–Stokes equations. For example, capillarity of internal layers in fluids appears for flow with high gradients. Another limitation is simply the complicated nature of the equations. Time-tested formulations exist for common fluid families, but the application of the Navier–Stokes equations to less common families tends to result in very complicated formulations and often to open research problems. For this reason, these equations are usually rewritten for Newtonian fluids where the viscosity model is linear.

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